Accessible Digital Technology for Teachers

Course summary

Over 50 percent of teachers worldwide are not digital natives and many work in schools that are not equipped with state-of-the-art technology. However, technology is an integral part of our students' lives and today's lessons need to reflect this. This course is designed for educators seeking to enhance their teaching practices through the effective integration of technology. Participants will explore a range of digital tools and platforms that can be used to engage students, facilitate collaborative projects, and create dynamic learning experiences. The course covers key areas including how to encourage students to use technology responsibly, developing technology-driven projects, and creating interactive exercises. Additionally, educators will delve into the emerging role of Artificial Intelligence (AI) in education, learning how to leverage AI tools to personalize instruction and support student learning. The course aims to make technology accessible for all teachers no matter what their previous experience by covering the latest developments in elearning and exploiting the potential of students' own devices as learning tools. Through practical, hands-on sessions you will learn how to create interactive lessons and digital content using basic online tools and apps that can be used in a primary or secondary school environment. Educators will document their progress throughout the course by posting updates in the form of videos, blogs etc on social media.

Date	Course Code
06/07/2026 – 10/07/2026 (5 days)	TTDT 001-26
24/08/2026 – 28/08/2026 (5 days)	TTDT 002-26

General Information

Lessons per week: 20 Presentation + 10 Workshops

Minimum age: 21+

Minimum Level: Pre-intermediate (B1)

Lesson duration: 45 hours per two-week course (22.5 hours per one-week course)

Course length: 1 week

Course fee: 1 week course - €400

PIC number: 948862634

OID number: E10056610

Course location: Easy School of Languages, 21, St Ursula Street, Valletta.

Contact person: Kasia Parascandalo
E-mail: info@easysl.com
Phone: +356 2122 550

Certification Awarded

• Certificate of attendance.
• The Europass will be signed and stamped by the Director of Studies, if presented duly completed and previously signed by the sending organization.

Course requirements

Participants attending this course must have a minimum English level of B1 (Pre-Intermediate or higher).

Further details

All trainees need to bring a laptop or tablet to all sessions with a mouse and charger. Students bringing company devices must make sure that they have administrative permission in order to download the software that is an essential part of this course.

Course outcomes

By the end of the course, participants will be able to:

• Integrate a variety of digital tools into their teaching practices to enhance student engagement and learning outcomes.

• Develop strategies to encourage and support students in using technology for research, collaboration, and creative expression.

• Design and implement technology-driven projects that align with curriculum goals, fostering critical thinking and problem-solving skills in students.

• Create interactive exercises and assessments using technology, aimed at reinforcing key concepts and providing immediate feedback to students.

• Explore the use of Artificial Intelligence tools in the classroom, learning how to personalize learning experiences and automate routine tasks.

• Promote digital literacy among students, emphasizing the ethical use.

PROVISIONAL TIMETABLE

Monday

Introduction & Digital Creation
- Welcome and course overview.
- Exploring ways students can act as digital creators rather than passive consumers.

Tuesday

Attention & Video in Learning
- Strategies for managing and exploiting digital distractions.
- Using online video content effectively in the classroom.

Wednesday

Gamification & AI Integration
- Applying gamification techniques to increase learner engagement.
- Practical introduction to AI tools for classroom use.

Thursday

Blogs & Digital Citizenship
- Designing and integrating blogs/websites into learning.
- Creating classroom and school rules for responsible technology usage.

Friday

Final Project & Presentations
- Independent or group project workday.
- Presentations and peer feedback on final digital projects.

*Our reduced hours policy applies in the case of 3 or less course participants.

**Lessons will be adapted and based on the enrolment form completed by the teachers before the course starts and the needs analysis carried out on the first day of the course.

*** If the level of English does not correspond to the course requirements, the participant will be asked to join a more appropriate course.